

AQHA RANCH RIDING - Pattern 2

SHOW:

Rawhide Cup 2022

CLASS:

AQHA AMATEUR / 106

DATE:

05/21-22/2022

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#		MANEUVER SCORES Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1.1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct. +1/2 Good, +1 Very Good, +1 1/2 Excellent												<u> </u>	≿ .	ш	ERN	
Maneuver Description		w	Т	ExT	LL	S, 1 1/2 R	Ex L	Collect (RL)	CL	w	WO's	Trot	Ex T	S&B	10 POINT PENALTY	10 POINT PENALTY PENALTY TOTAL	SCORE	OFF PATTERN	
Maneuver			1	2	- 3	4	5	6	7	8	9	10	11	12	13				0
		PENALTY						}									^	ı, l	
1	172	MANEUV	11/2	+1/2	-1/2	0	0	-1/2	0	-1112	0	0	0	+1/2	-1/2		2	66/2	
¥1 69,1																			
2	J68	PENALTY						gazathag		,	3						1.		
		MANEUV	0	0	0	-12	0	-1/2	0	-1/2	-1/2	100	0	0	-/2		4	63	
Ø/V 66																			
		PENALTY																	
		MANEUV									·								
		PENALTY	***************************************								,								
		MANEUV												8					
		PENALTY																	
		MANEUV.																	
		PENALTY																	
		MANEUV										ii.							
		PENALTY																	
		MANEUV.										,							
		PENALTY																	
		MANEUV													1				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aghuniversity.com



AQHA RANCH RIDING - Pattern 2 243 000

SHOW:

Rawhide Cup 2022

CLASS:

AQHA AMATEUR / 106

DATE:

05/21-22/2022

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- · Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#		MANEUVER SCORES Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct. +1/2 Good, +1 Very Good, +1 1/2 Excellent											⊢ ≻	> .		ERN		
Maneuver Descrip		cription	W	Т	ExT	LL	S, 1 1/2 R	Ex L	Collect (RL)	CL	w	WO's	Trot	Ex T	S&B	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13				OF	
	170	PENALTY			.)	****************								/				7	
1	172	MANEUV.	0	+1/2	-1/2	0	-1/2	0	-1	0	0	+1/2	+1/2	+1/2	0			70	
	7+ 69'/2 68'/2 69 2-																		
2	168	MANEUV.	0	+1/2	+1/2	0	0	0	0	0	4/2	-1/2	0	0	+1/2		(6g1/	
7 70																			
		PENALTY											V						
		MANEUV							-										
		PENALTY																	
		MANEUV																	
		PENALTY																	
		MANEUV	***************************************																
	AMPLE OF THE PROPERTY OF THE P														I				
		PENALTY																	
		MANEUV.												***************************************					
		PENALTY																	
		MANEUV.																	
		PENALTY										1			_				
21		MANEUV.																	
	J. Voriabel																1.		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com