

#32 1V2 pattern SZ



PATTERN CLASS SCORE SHEET

Circle Class
Showmanship
Horsemanship
Equitation

Show: BC
Date: 1 Apr 2022
Judge: A. Jastfeld
Signature: A. Jastfeld

Youth Level 1
Amateur Level 1
Circle Division
Youth 13 <
Amateur Select
Youth 14-18
Amateur
SMS NA

W.O. Entry #	Each rider is scored between 0-infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent										F&E	Total Penalty	Score	Comment	Score	#	Rail Work	#	Rail Work	
	1	2	3	4	5	6	7	8	9	10										
1	W	circle 260° s.u. msp go	W																	
1	179	0	-1/2	0	+1	-1/2	0	0												
2	116	5	+1	-2	+1	+1	+1	+1												
		71	64	66	68	69	69	69												
3	114	5	-2	+1	+1	+1	+1	+1												
		63	64	67	67	69	69	69												
4	157	3	-2	+1/2	+1/2	-1	+1/2	+1/2	+1/2											
		65	64 1/2	70	66	69	70 1/2	70 1/2												
5	183	+1	+2	0	-1/2	+1	-2	+1/2												
		73	73	72 1/2	72 1/2	69	69	69												
6	251	3	-1	+1	-1	+1	0	-1/2	+1											
		66	67	61	62	62 1/2	62 1/2	62 1/2												
7	231	+1	+2	-3	-1/2	1/2	-1/2	+1												
		333	333	333	333	333	333	333												
8	213	+1/2	+1	-2	-1	0	-1	0												
		73	61	60 1/2	61	60 1/2	61 1/2	61 1/2												
9	159	+1	0	-3	+1/2	-1	-2	+1												
		71	58	57 1/2	50 1/2	51 1/2	51 1/2	51 1/2												
10	130	0	+1/2	+1/2	0	0	0	0												
		71	71	71	71	71	71	71												

RIDER FORM & EFFECTIVENESS: E = Excellent (5) VG = Very Good (4) G = Good (2-3) A = Average (0-1)
PENALTIES: Minor = 3 Major = 5 Severe = 10

#32 1v2



AMERICAN QUARTER HORSE ASSOCIATION

PATTERN CLASS SCORE SHEET

Circle Class Showmanship Horsmanship Equization

Show: BC Date: 04-01-2022 Judge: S. Katschker Signature: SKM

Youth Level 1 Amateur Level 1 Youth 13 < Amateur Select Youth 14-18 Amateur SMSNA

Table with columns: W.O. Entry #, Maneuver Description, 1-10, Total Penalty, Score, Comment, Rail Work #, Score, Rail Work #, #, Rail Work. Contains handwritten entries for 10 different maneuvers.

RIDER FORM & EFFECTIVENESS: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (2) A- = Average (1) PENALTIES: Minor = 3 Major = 5 Severe = 10

