

# AQHA

## AQHA RANCH TRAIL

Date:	10-4-2024
Show:	Belgium Championship
Class:	Walk & jog
Judge:	Eugenio Laborese

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

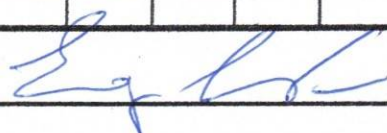
### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhauniversity.com](http://www.aqhauniversity.com)

WO Entry #	MANEUVER DESCRIPTION MANEUVER	MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		W Loop	Slot	GR. Tie	T+EX	Tx over	Rein	Back	Gate	W+TR				
148	PENALTY	1	OP	OP	OP	1					3	5	58 1/2	
	BASEUVER SCORE	-1/2	-1/2	-1/2	0	-1/2	0	-1/2	0	-1/2	-1/2			
174	PENALTY	1		3					5	11		11	54 1/2	
	BASEUVER SCORE	-1/2	0	-1/2	0	0	+1/2	-1/2	-1/2	-1				
	PENALTY													
	BASEUVER SCORE													
	PENALTY													
	BASEUVER SCORE													
	PENALTY													
	BASEUVER SCORE													
	PENALTY													
	BASEUVER SCORE													

Judge's Signature: \_\_\_\_\_



# AQHA

## AQHA RANCH TRAIL

Date:	04/18/2024
Show:	Belgium Champ. 24
Class:	Walk & jog all breed
Judge:	L. Adams

### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

### Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

### Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit [www.aqhuniversity.com](http://www.aqhuniversity.com)

WO Entry #

### MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

MANEUVER DESCRIPTION	MANEUVER	walk log	360° r	ground tie	b/x	trot over	bridge	back	gate	walk/trot	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		1	2	3	4	5	6	7	8	9				
1	148	PENALTY	11	op		opop	1			3		6	57	
		MANEUVER SCORE	-1/2	-1/2	+1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2			
			67 1/2	66 1/2				62	61 1/2	57				
2	174	PENALTY	11	5					5	11		14	52 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1	0	0	+1/2	-1/2	-1	-1/2			
			67	61				61	55	52 1/2				
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												
		PENALTY												
		MANEUVER SCORE												

Judge's Signature: \_\_\_\_\_

