

AQHA

AQHA RANCH RIDING - Pattern 15

Date:	20-4-2024
Show:	Belgium Championship
Class:	Open
Judge:	Eugenio Latorene

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

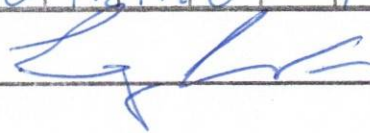
- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #	MANEUVER DESCRIPTION	MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern																																																																																																																																																																																																																																																														
		XT	S, RRB	RL	XRL	T	W	W/Os	W	T	S, 360L	LL	S&B																																																																																																																																																																																																																																																																		
	MANEUVER	1	2	3	4	5	6	7	8	9	10	11	12																																																																																																																																																																																																																																																																		
132	PEANUT																	MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	0	-1/2	+1/2		73	105	PEANUT																	MANEUVER SCORE	+1	0	0	0	0	+1/2	0	0	0	+1/2	0	0	+1/2		72 1/2 +	129	PEANUT																	MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2		75	150	PEANUT																	MANEUVER SCORE	+1	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	0	+1/2		77	118	PEANUT																	MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2		74 1/2	162	PEANUT																	MANEUVER SCORE	+1/2	+1	0	0	0	-1/2	0	0	0	0	0	+1/2	0		71 1/2	153	PEANUT																	MANEUVER SCORE	+1/2	0	+1/2	-1/2	+1/2	0	0	+1/2	+1/2	0	0	-1/2	+1/2		72	134	PEANUT																	MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	0		72 1/2
	MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	0	-1/2	+1/2		73																																																																																																																																																																																																																																																															
105	PEANUT																	MANEUVER SCORE	+1	0	0	0	0	+1/2	0	0	0	+1/2	0	0	+1/2		72 1/2 +	129	PEANUT																	MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2		75	150	PEANUT																	MANEUVER SCORE	+1	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	0	+1/2		77	118	PEANUT																	MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2		74 1/2	162	PEANUT																	MANEUVER SCORE	+1/2	+1	0	0	0	-1/2	0	0	0	0	0	+1/2	0		71 1/2	153	PEANUT																	MANEUVER SCORE	+1/2	0	+1/2	-1/2	+1/2	0	0	+1/2	+1/2	0	0	-1/2	+1/2		72	134	PEANUT																	MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	0		72 1/2																																		
	MANEUVER SCORE	+1	0	0	0	0	+1/2	0	0	0	+1/2	0	0	+1/2		72 1/2 +																																																																																																																																																																																																																																																															
129	PEANUT																	MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2		75	150	PEANUT																	MANEUVER SCORE	+1	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	0	+1/2		77	118	PEANUT																	MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2		74 1/2	162	PEANUT																	MANEUVER SCORE	+1/2	+1	0	0	0	-1/2	0	0	0	0	0	+1/2	0		71 1/2	153	PEANUT																	MANEUVER SCORE	+1/2	0	+1/2	-1/2	+1/2	0	0	+1/2	+1/2	0	0	-1/2	+1/2		72	134	PEANUT																	MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	0		72 1/2																																																																				
	MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2		75																																																																																																																																																																																																																																																															
150	PEANUT																	MANEUVER SCORE	+1	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	0	+1/2		77	118	PEANUT																	MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2		74 1/2	162	PEANUT																	MANEUVER SCORE	+1/2	+1	0	0	0	-1/2	0	0	0	0	0	+1/2	0		71 1/2	153	PEANUT																	MANEUVER SCORE	+1/2	0	+1/2	-1/2	+1/2	0	0	+1/2	+1/2	0	0	-1/2	+1/2		72	134	PEANUT																	MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	0		72 1/2																																																																																																						
	MANEUVER SCORE	+1	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	0	+1/2		77																																																																																																																																																																																																																																																															
118	PEANUT																	MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2		74 1/2	162	PEANUT																	MANEUVER SCORE	+1/2	+1	0	0	0	-1/2	0	0	0	0	0	+1/2	0		71 1/2	153	PEANUT																	MANEUVER SCORE	+1/2	0	+1/2	-1/2	+1/2	0	0	+1/2	+1/2	0	0	-1/2	+1/2		72	134	PEANUT																	MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	0		72 1/2																																																																																																																																								
	MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2		74 1/2																																																																																																																																																																																																																																																															
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	MANEUVER SCORE	+1/2	+1	0	0	0	-1/2	0	0	0	0	0	+1/2	0		71 1/2																																																																																																																																																																																																																																																															
153	PEANUT																	MANEUVER SCORE	+1/2	0	+1/2	-1/2	+1/2	0	0	+1/2	+1/2	0	0	-1/2	+1/2		72	134	PEANUT																	MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	0		72 1/2																																																																																																																																																																																																												
	MANEUVER SCORE	+1/2	0	+1/2	-1/2	+1/2	0	0	+1/2	+1/2	0	0	-1/2	+1/2		72																																																																																																																																																																																																																																																															
134	PEANUT																	MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	0		72 1/2																																																																																																																																																																																																																																														
	MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	0		72 1/2																																																																																																																																																																																																																																																															

71

Judge's Signature: _____



AQHA

AQHA RANCH RIDING - Pattern 15

Date:	20-4-2024
Show:	Belgium Championship
Class:	Open
Judge:	Eugenio Latorre

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

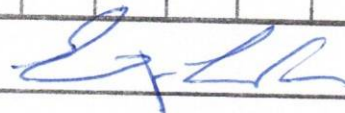
Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES												Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
MANEUVER DESCRIPTION		XTT	S, RRB	RL	XRL	T	W	W/Os	W	T	S, 360L	LL	S&B					
MANEUVER		1	2	3	4	5	6	7	8	9	10	11	12					
204	PENALTY			3								3						
	MANEUVER SCORE	+1/2	0	-1/2	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	-1	-1	0			6	59 1/2
114	PENALTY																	
	MANEUVER SCORE	+1 1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2				78
147	PENALTY																	
	MANEUVER SCORE	+1	0	-1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2				73 +
198	PENALTY	3																
	MANEUVER SCORE	-1/2	+1/2	+1/2	+1	0	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2			3	71
	PENALTY																	
	MANEUVER SCORE																	
	PENALTY																	
	MANEUVER SCORE																	
	PENALTY																	
	MANEUVER SCORE																	

Judge's Signature: _____



AQHA

Date:	04/20/2024
Show:	Belgium Champ. 24
Class:	Open
Judge:	L. Adams

AQHA RANCH RIDING - Pattern 15

- 1 point**
- too slow (per gait)
 - over-bridled (per maneuver)
 - out of frame (per maneuver)
 - break of gait at walk or trot for 2 strides or less
 - wrong lead or out of lead for 2 strides or less

- 3 points**
- break of gait at walk or trot for more than 2 strides
 - break of gait at lope, except when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - out of lead or cross-cantering more than 2 strides when changing leads
 - trotting more than 3 strides when making a simple lead change
 - trotting more than 3 strides in lope departures or when exiting a rollback
 - severe disturbance of any obstacle

- 5 points**
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
 - incomplete maneuver
 - repeated blatant disobedience
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

- Disqualified - 0 Score**
- illegal equipment including hoof black, braided or banded manes, or tail extensions
 - lameness
 - disrespect or misconduct
 - willful abuse
 - leaving working area before pattern is complete
 - improper western attire
 - fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION	XT	S, RRB	RL	XRL	T	W	W/Os	X	T	S, 360L	LL	S&B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER		1	2	3	4	5	6	7	8	9	10	11	12				
1	132		1														
	PENALTY																
	MANEUVER SCORE	+1/2	-1/2	-1/2	+1/2	+1/2	0	+1/2		0	0	-1/2	-1/2	+1/2	1	70	
		69		69		70				69							
2	105																
	PENALTY																
	MANEUVER SCORE	+1/2	0	-1/2	+1/2	-1/2	0	+1/2		-1/2	0	0	+1/2	+1/2		71	
		70		70		70				70							
3	129																
	PENALTY																
	MANEUVER SCORE	+1	-1/2	0	+1/2	+1	0	0		+1/2	-1/2	0	-1/2	+1/2		72	
		71		71		72				72		71/2					
4	130																
	PENALTY																
	MANEUVER SCORE	+1	0	0	+1/2	+1/2	0	-1/2		+1/2	+1/2	0	0	+1/2		73	
		71		72		72				72							
5	110																
	PENALTY																
	MANEUVER SCORE	+1	0	0	+1/2	+1/2	+1/2	0		0	0	0	0	+1		73 1/2	
		69		71		72		72 1/2									
6	162																
	PENALTY							1									
	MANEUVER SCORE	+1/2	0	0	0	-1/2	0	-1/2		-1/2	+1/2	0	-1/2	+1/2	1	68 1/2	
		70		70		69		69		69		69					
7	153																
	PENALTY																
	MANEUVER SCORE	+1/2	-1/2	-1/2	-1/2	+1/2	0	0		0	-1/2	0	-1/2	+1/2		69	
		70		69		69 1/2		69		69							
8	134																
	PENALTY																
	MANEUVER SCORE	0	-1/2	0	-1/2	-1/2	+1/2	-1/2		+1/2	-1/2	+1/2	+1/2	0		69 1/2	
		69		69		68 1/2		69		69		69					

Judge's Signature: L. Adams

AQHA

AQHA RANCH RIDING - Pattern 15

Date:	04/20/2024
Show:	Belgium Champ. 24
Class:	Open
Judge:	L. Adams

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		MANEUVER	1	2	3	4	5	6	7	8	9	10	11	12				
9	204	PENALTY			3		1				1		3	11				
		MANEUVER SCORE	0	-1/2	-1	-1	-1	-1/2	0		-1/2	-1/2	-1/2	-1	-1/2	10	53	
				69 1/2			62 1/2		62				60					
10	114	PENALTY																
		MANEUVER SCORE	+1	0	0	+1/2	+1/2	+1/2	0		+1/2	0	+1/2	0	+1/2		74	
						71 1/2	72				73							
11	147	PENALTY																
		MANEUVER SCORE	+1	-1	-1/2	-1/2	+1/2	0	0		0	0	0	0	+1/2		70	
				70		69			69 1/2									
12	198	PENALTY	1															
		MANEUVER SCORE	-1/2	+1/2	0	+1/2	+1/2	0	+1/2		+1/2	+1/2	+1/2	0	+1/2	1	72 1/2	
				69			70				71		72					
		MANEUVER SCORE																
		MANEUVER SCORE																
		MANEUVER SCORE																
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Judge's Signature: _____

