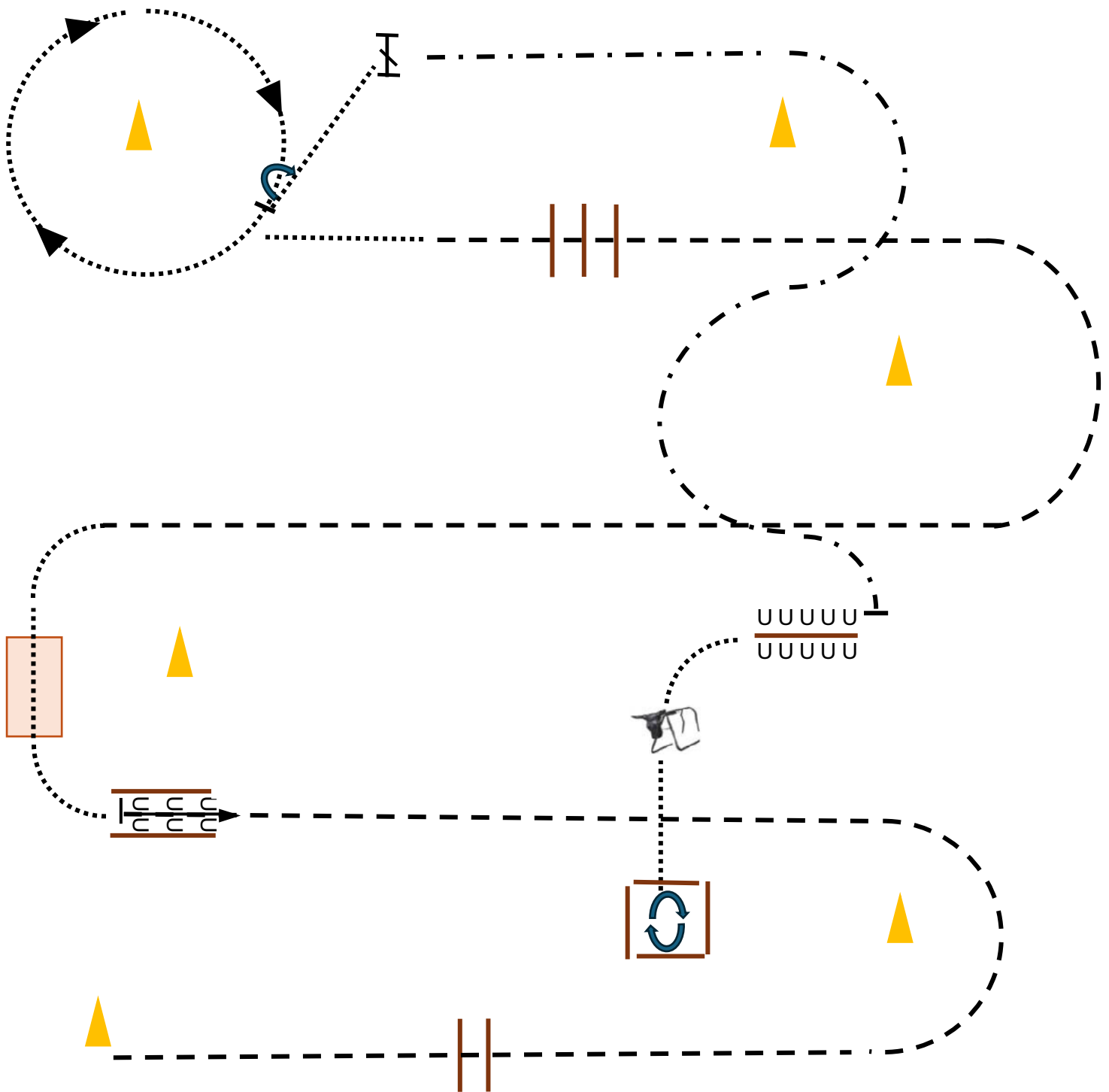


PRAB Ranch Trail

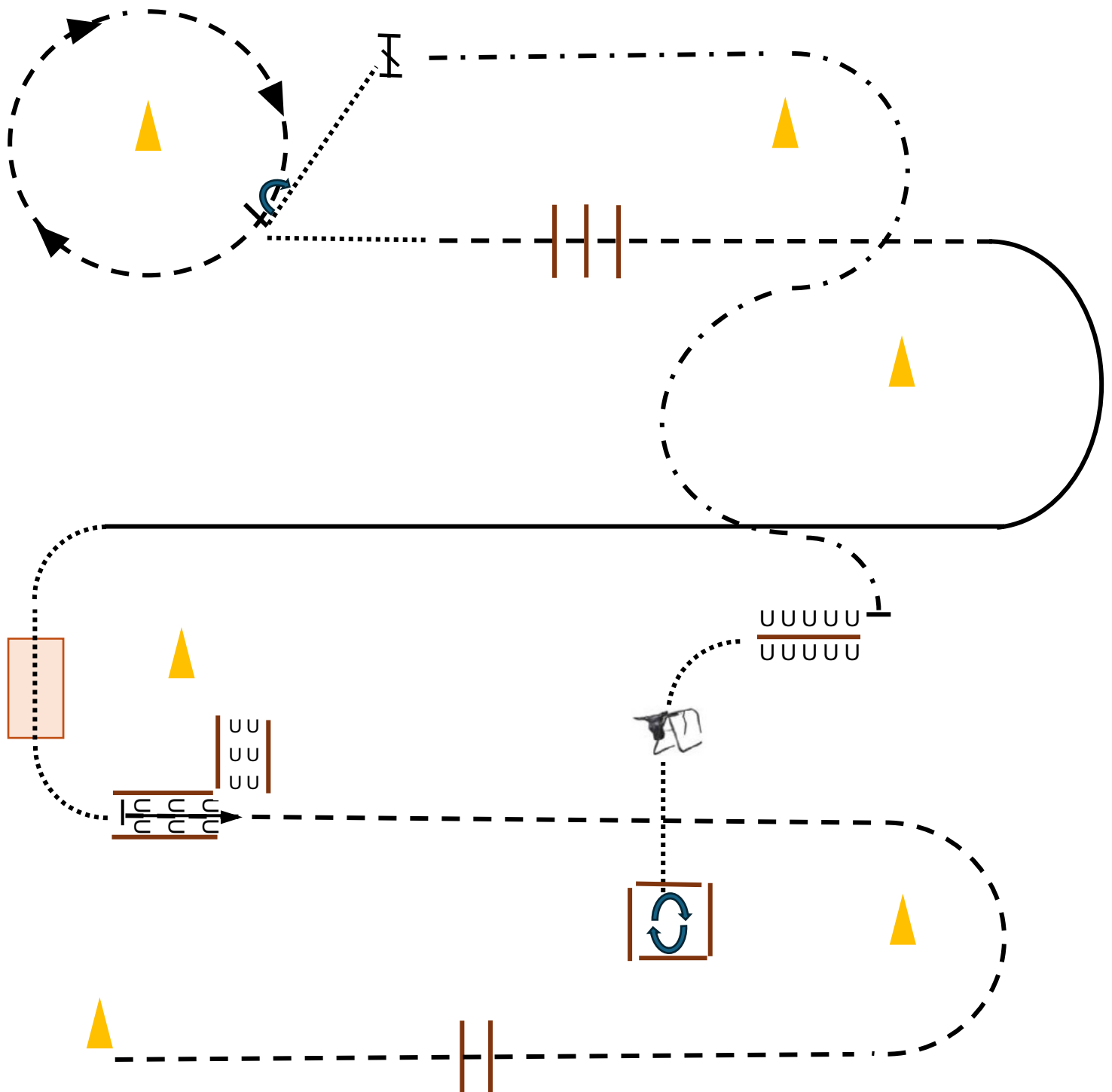
Walk & Jog



1. Trot over poles, around corner
2. Stop, Back up
3. Walk through and over the bridge
4. Trot
5. Trot around corner, over poles
6. Break to walk, Walk Circle
7. Stop, Turn to the Right, Walk to gate, work gate
8. Extended trot serpentine, Stop
9. Sidepass to the right.
10. Rope dummy 1 time
11. Walk to the box and turn 360 L & R

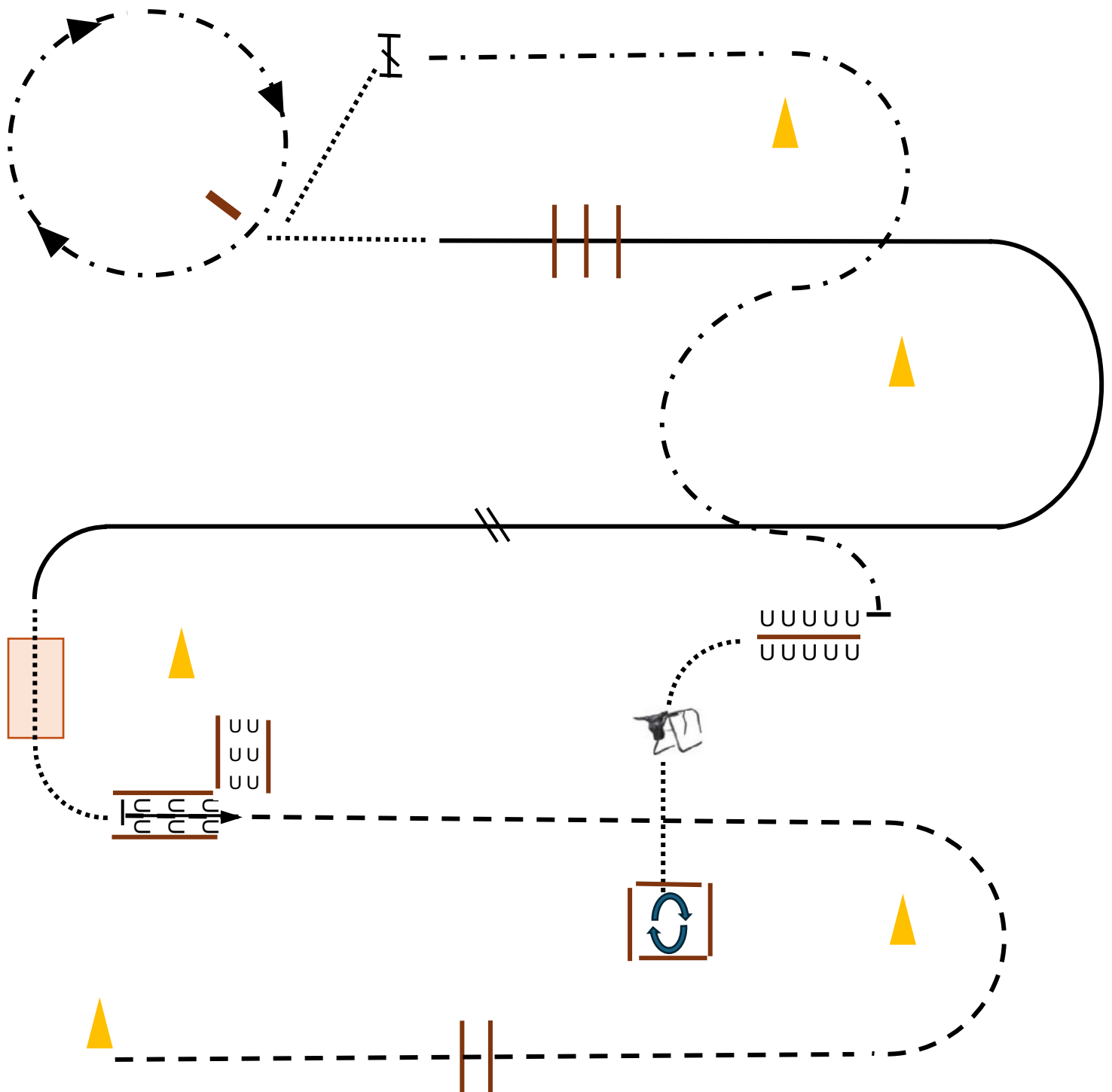
PRAB Ranch Trail

Beginners/Nov. Youth/Nov, Amateur



1. Trot over poles, around corner
2. Stop, Back up L
3. Walk through L and over the bridge
4. Lope Left Lead around corner
5. Trot over poles
6. Break to walk, Trot circle
7. Stop, turn to the right, Walk to gate, work gate
8. Extended trot serpentine, Stop
9. Sidepass to the right.
10. Rope dummy 1 time
11. Walk to the box and turn 360 L & R

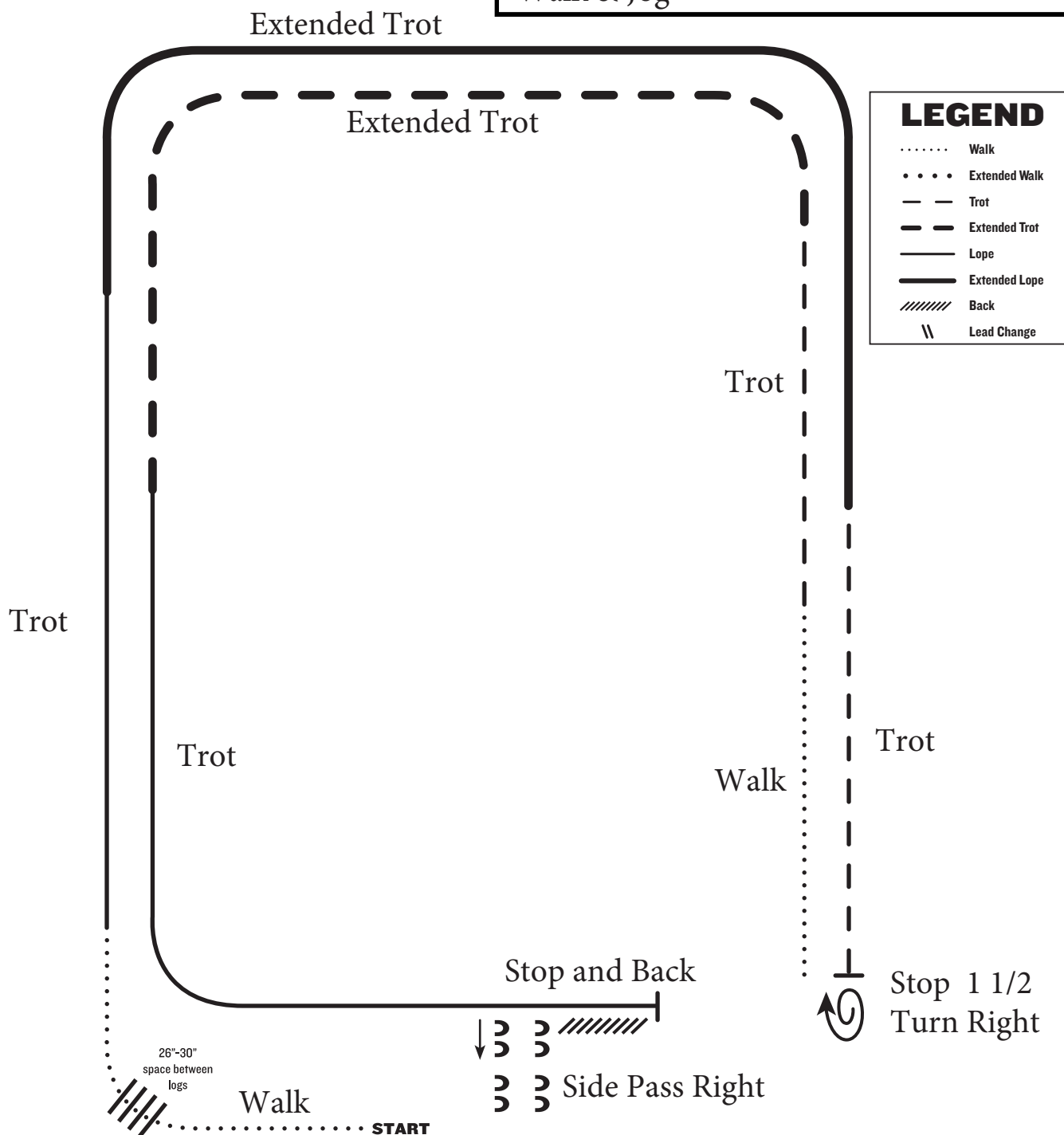
PRAB Ranch Trail
Youth/ Amateur / Open



1. Trot over poles, around corner
2. Stop, Back up L
3. Walk through L and over the bridge
4. Lope Left Lead, change lead (simple or flying)
5. Lope right lead around corner, over poles
6. Break to walk, work drag to the right
7. Walk to gate, work gate
8. Extended trot serpentine, Stop
9. Sidepass to the right.
10. Rope dummy 1 time
11. Walk to the box and turn 360 L & R

RANCH RIDING - PATTERN 6

PRAB Ranch Riding
Walk & Jog

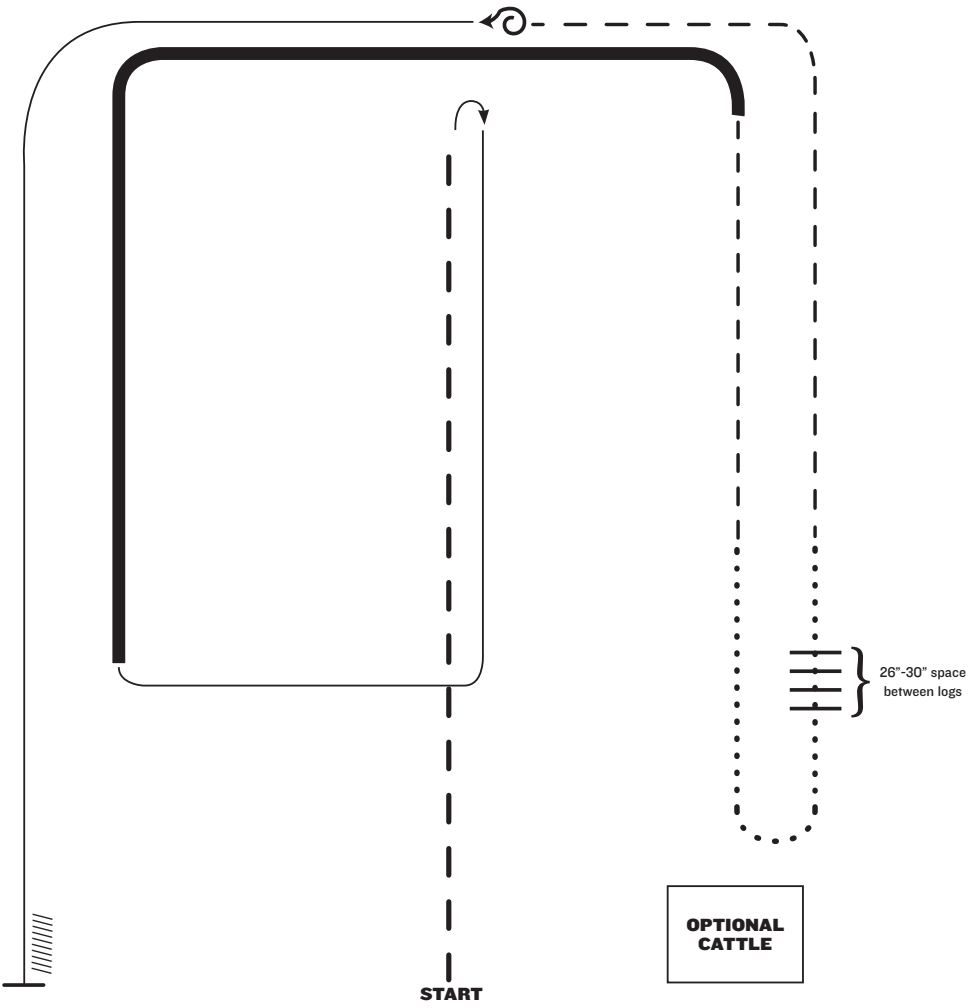


1. Walk
2. Walk over logs
3. Trot
4. Extended Trot
5. Trot
6. Stop, 1 1/2 turn right
7. Walk
8. Trot
9. Extended trot
10. Trot
11. Stop and back
12. Side pass right

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

RANCH RIDING - PATTERN 15

PRAB Ranch Riding
Beginners / Nov Youth/
Nov Amateur

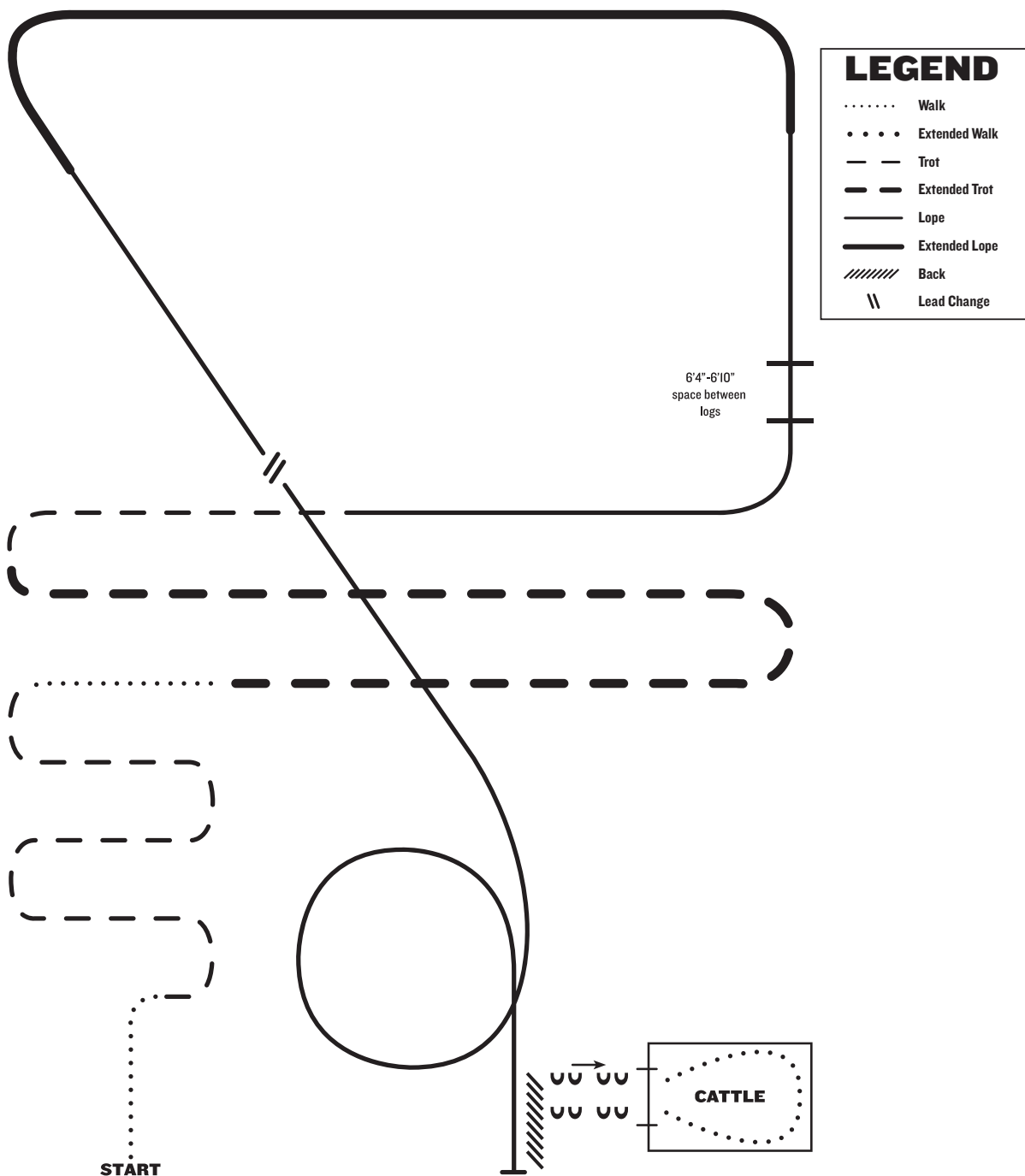


1. Extended trot
2. Stop, rollback right
3. Lope right lead
4. Extended lope (right lead)
5. Trot
6. Walk
7. Walk over logs
8. Walk
9. Trot
10. Stop, 360 left
11. Lope left lead
12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

RANCH RIDING - PATTERN 11

PRAB Ranch Riding
Youth/Amateur/Open

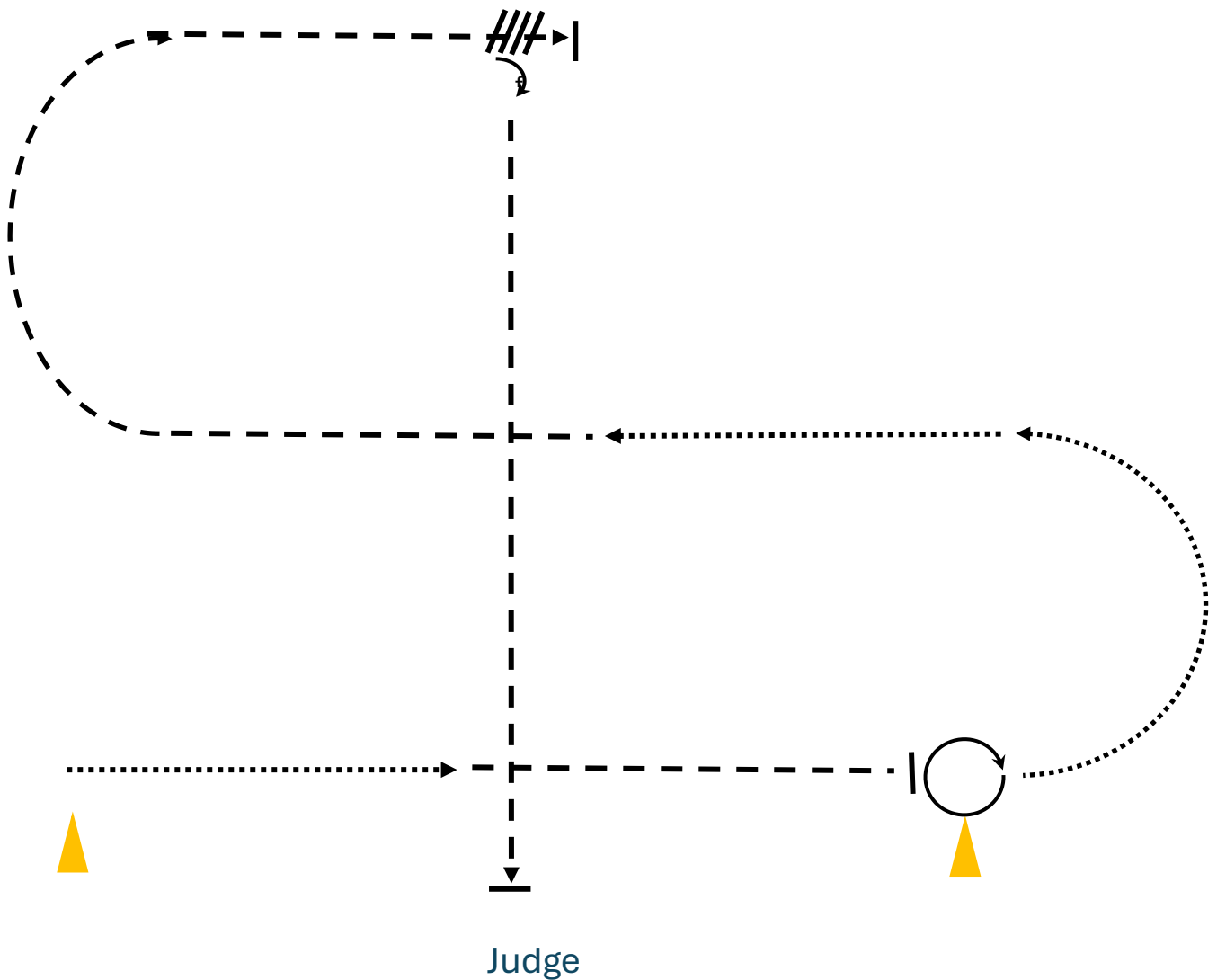


1. Walk
2. Trot serpentine
3. Walk
4. Extended trot
5. Trot
6. Lope left lead
7. Lope over logs
8. Extended lope left lead
9. Collect lope, change leads (simple or flying)
10. Lope right lead
11. Lope circle
12. Stop and back
13. Side pass to gate, left hand push into pen
14. Walk through cattle, right hand push out

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

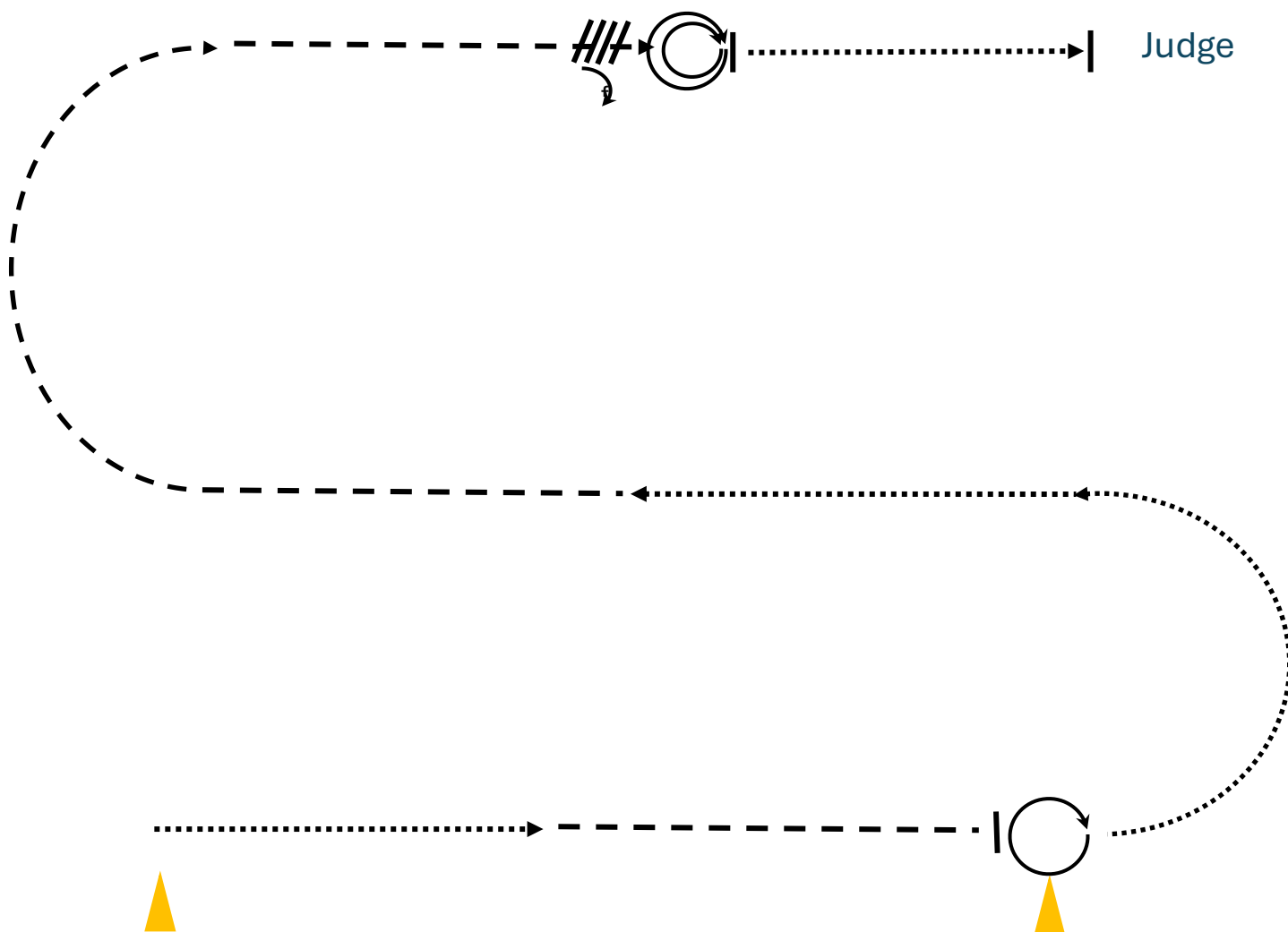
PRAB Showmanship at Halter

Nov. Youth/ Nov. Amateur / Beginners



1. Walk $\frac{1}{2}$ of the line, trot $\frac{1}{2}$ the line.
2. Stop, turn 360° R
3. Walk, Trot, stop.
4. Back up min. 1 horse length.
5. Turn 90° R
6. Trot to judge
7. Set-up, inspection
8. Walk to exit

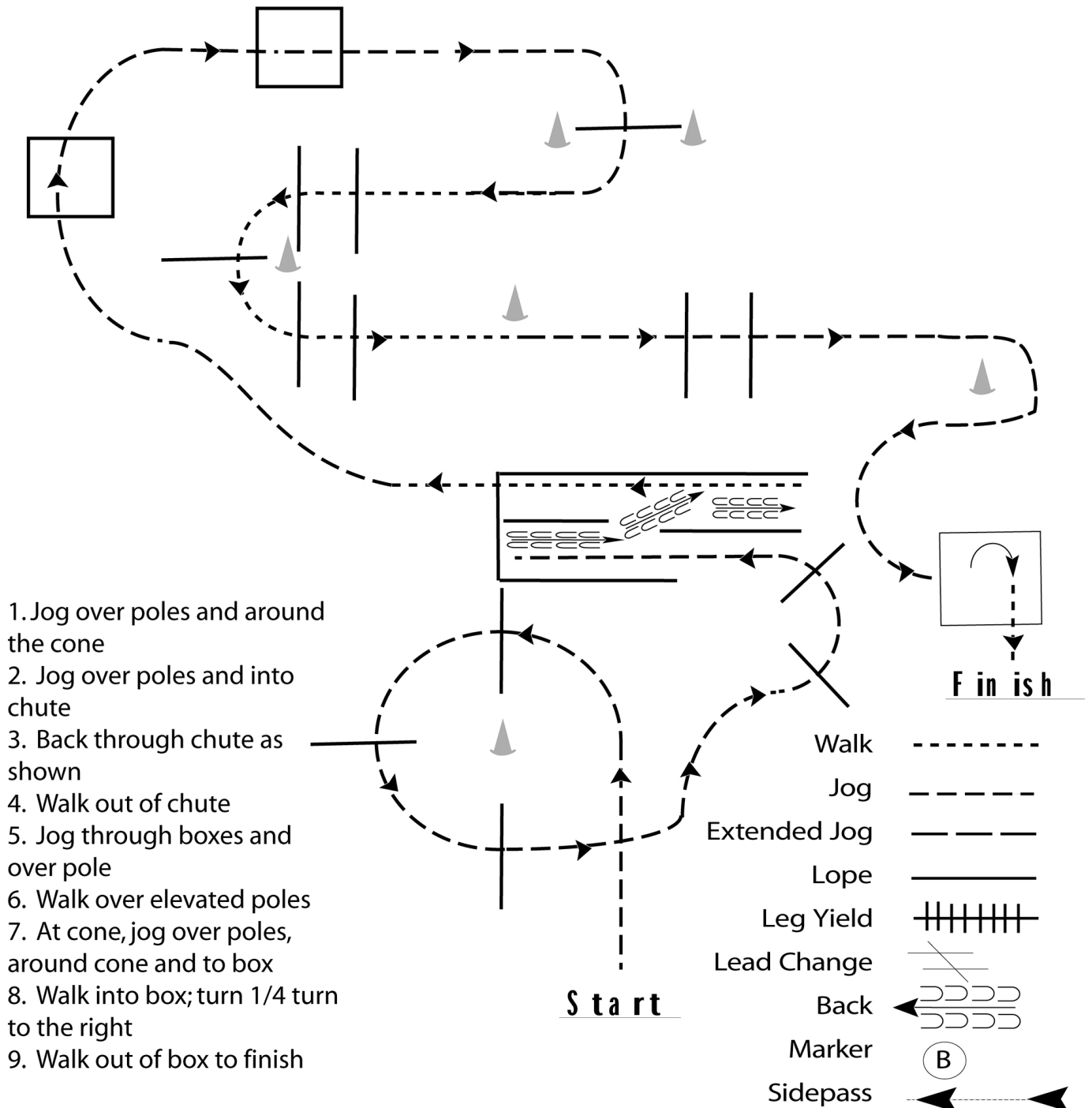
PRAB Showmanship at Halter Amateur/ Open/ Youth



1. Walk $\frac{1}{2}$ of the line, trot $\frac{1}{2}$ the line.
2. Stop, turn 360° R
3. Walk, Trot, stop.
4. Turn 720° R.
5. Back up min. 1 horse length
6. Walk to judge
7. Set-up, inspection
8. Walk or jog to exit

PRAB Trail in hand (open)

PRAB Trail (Walk & Jog)

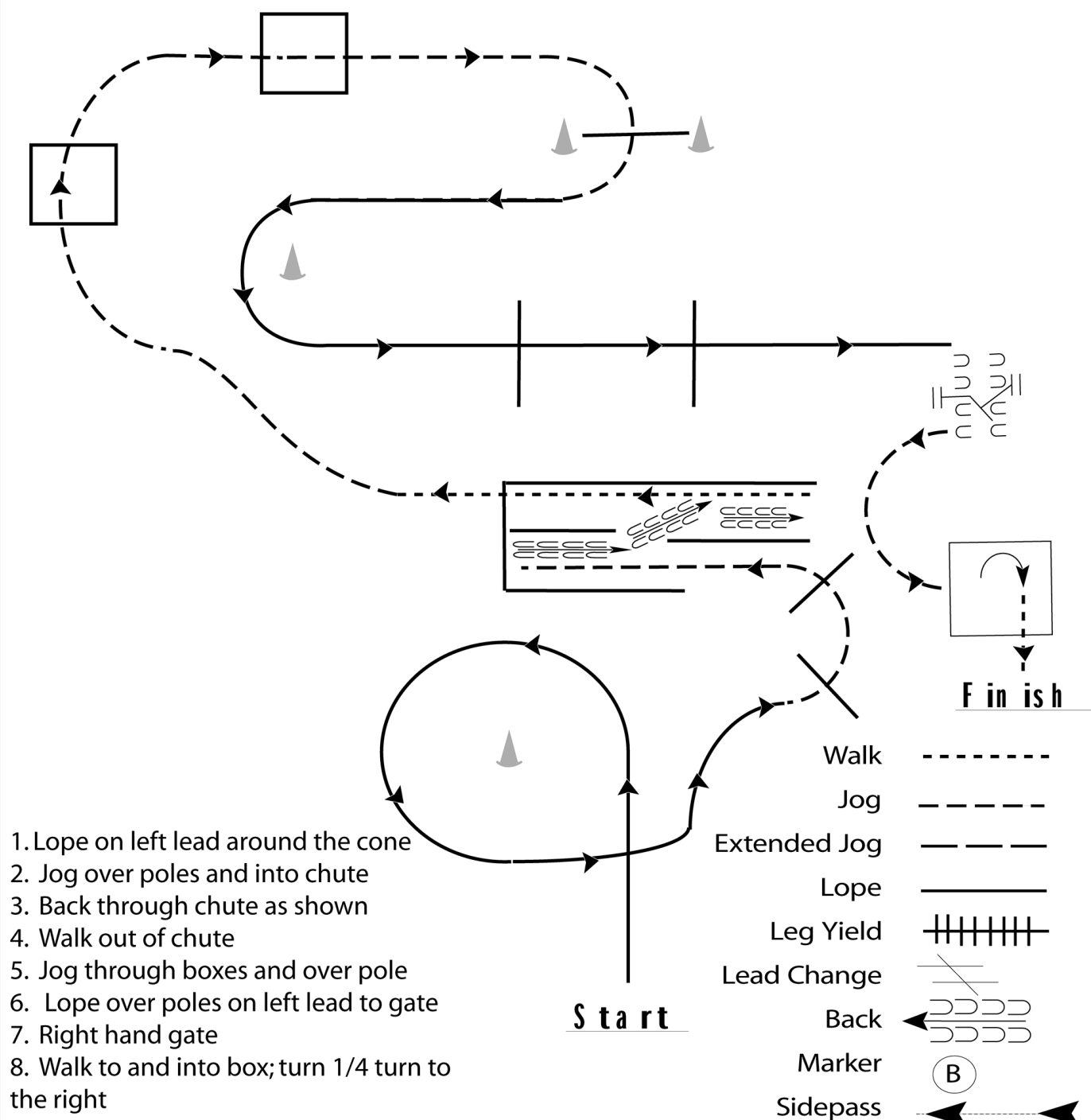


[T/WT-10]

Pattern Provided by:

BQHA

PRAB Trail (Beginners/ Green horse Open/ Novice Youth/ Novice Amateur)



[T/1-10]

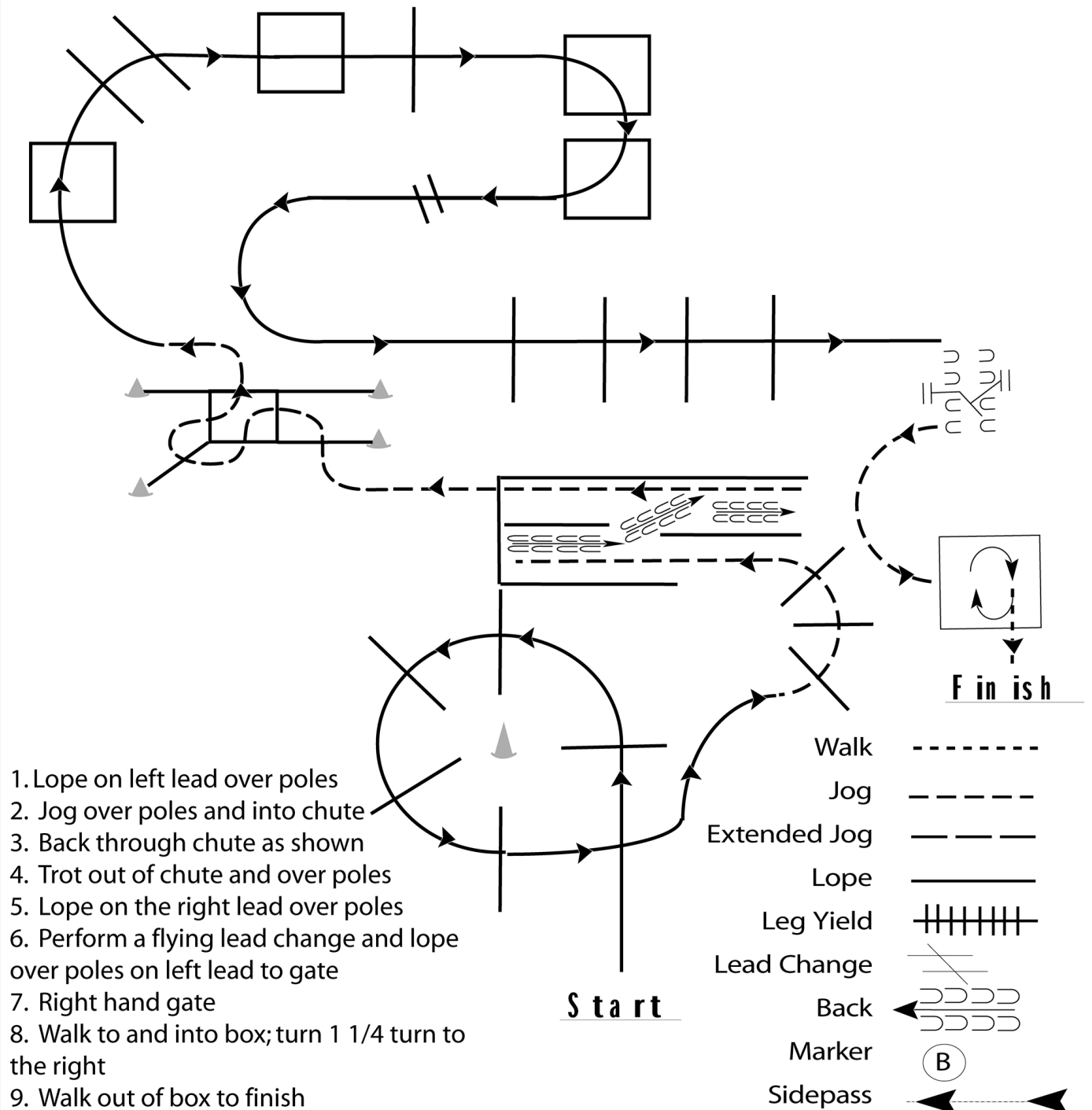
Pattern Provided by:

BQHA

PRAB Trail (Youth/ Amateur/ Open)

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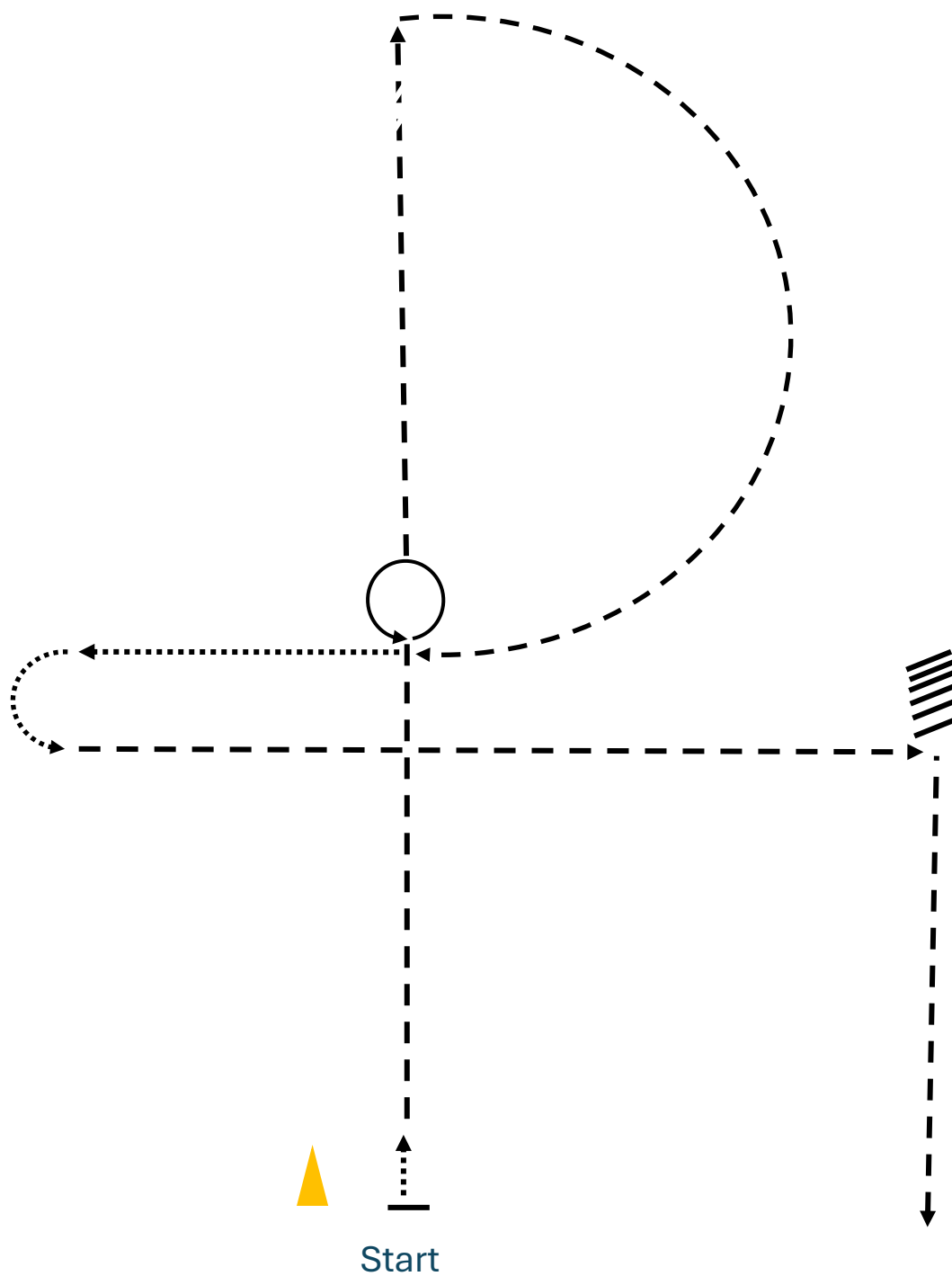
[T/3-8]

Pattern Provided by:

BQHA

PRAB Horsemanship

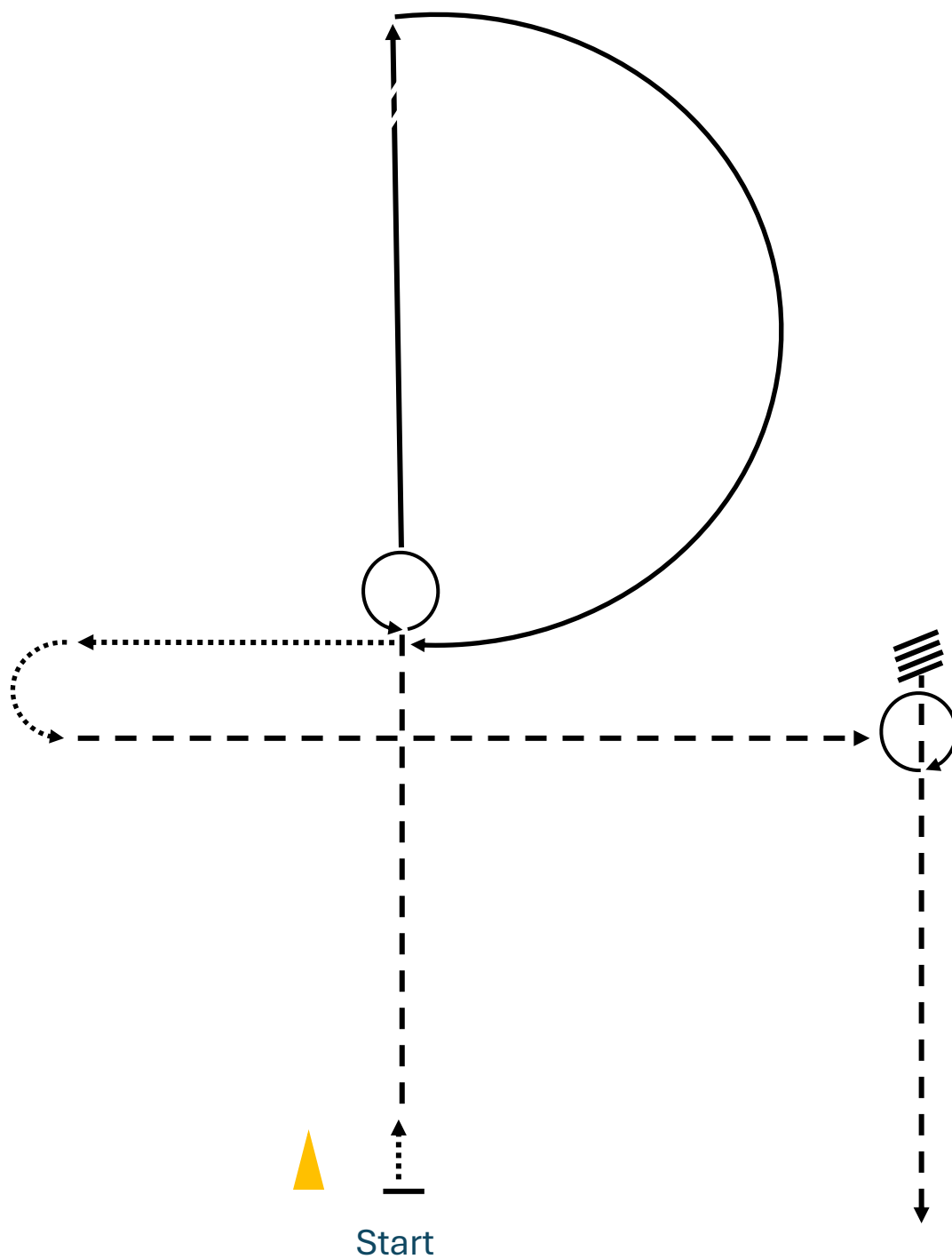
Walk & Jog



1. Walk, jog.
2. Stop, turn 360° L
3. jog.
4. Jog half a circle
5. Break to a walk, walk half a circle
6. Jog.
7. Stop, Turn 90° R
8. Back up 1 horse length
9. Jog to exit

PRAB Horsemanship

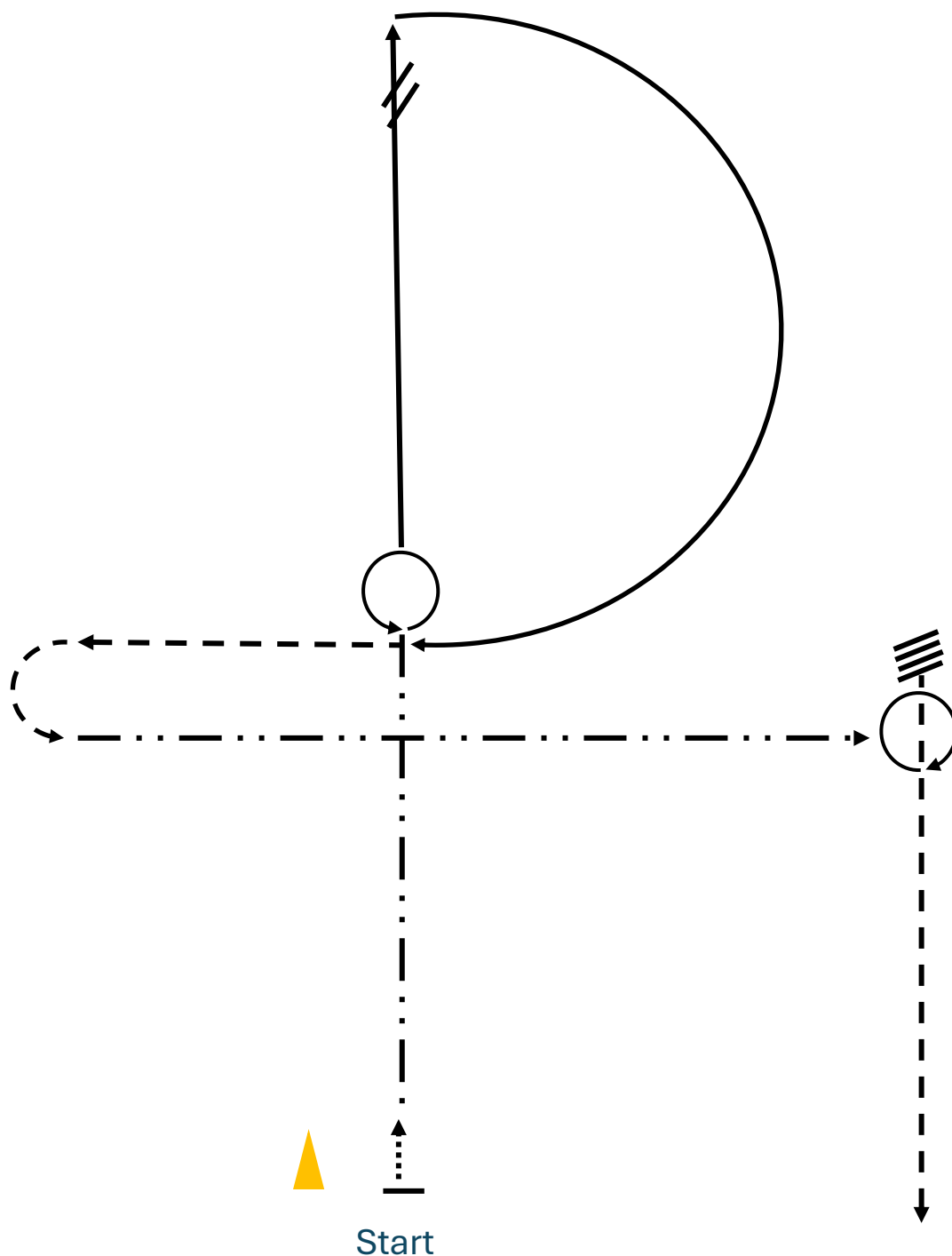
Nov. Amateur / Beginners/ Nov. Youth



1. Walk, jog.
2. Stop, turn 360° L
3. Lope RL
4. Lope half a circle RL
5. Break to a walk, walk half a circle
6. Jog.
7. Stop, Turn 450° R
8. Back up 1 horse length
9. Jog to exit

PRAB Horsemanship

Amateur / Youth

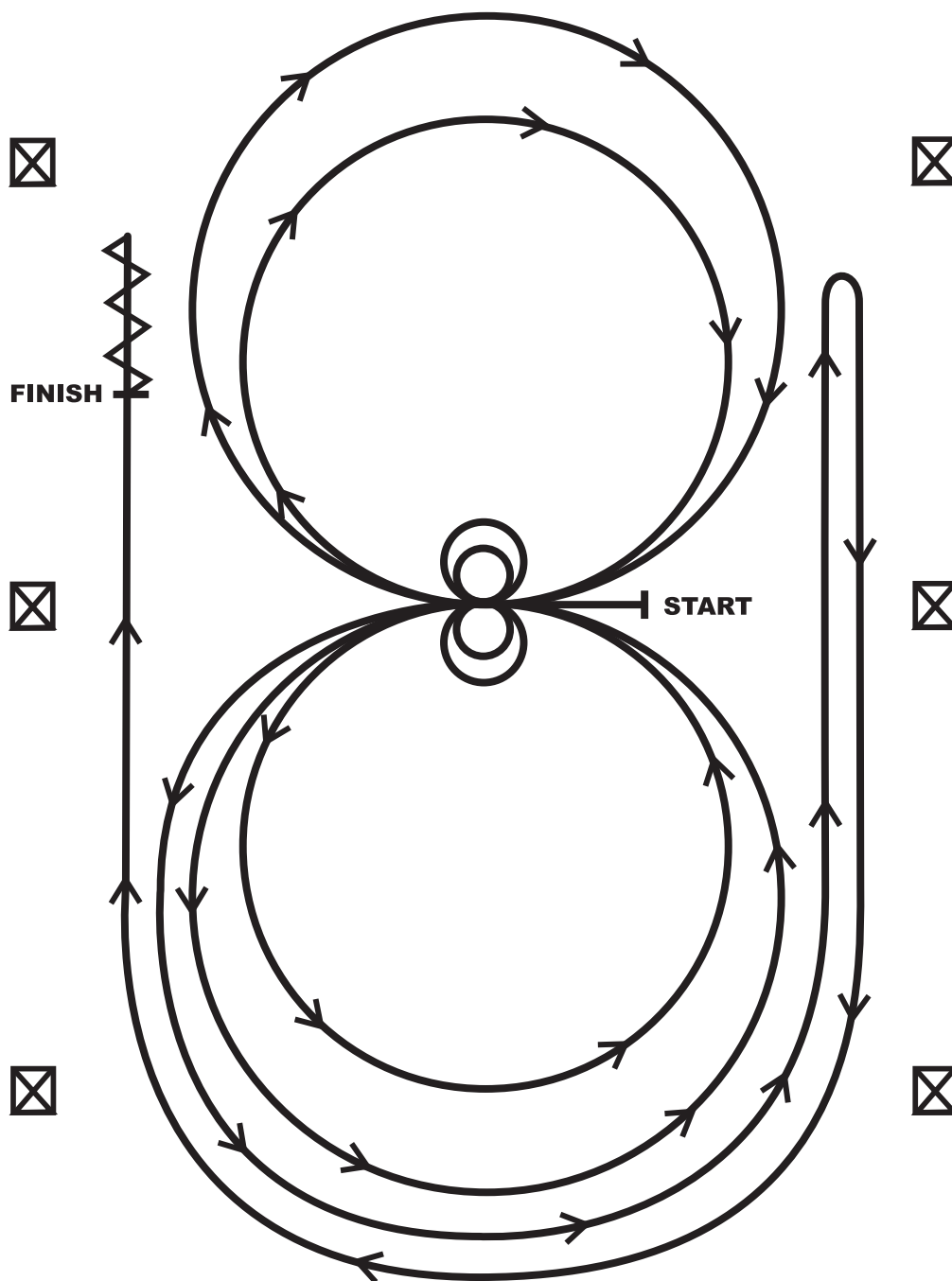


1. Walk, extended jog.
2. Stop, turn 360° L.
3. Lope LL
4. Lead change. Lope half a circle RL
5. Break to a jog, jog half a circle
6. Extended Jog.
7. Stop, Turn 450° R
8. Back up 1 horse length
9. Jog to exit

REINING PATTERN A

Approved only for Level I Youth & Amateur, Youth I3 & Under

PRAB Reining
Beginners

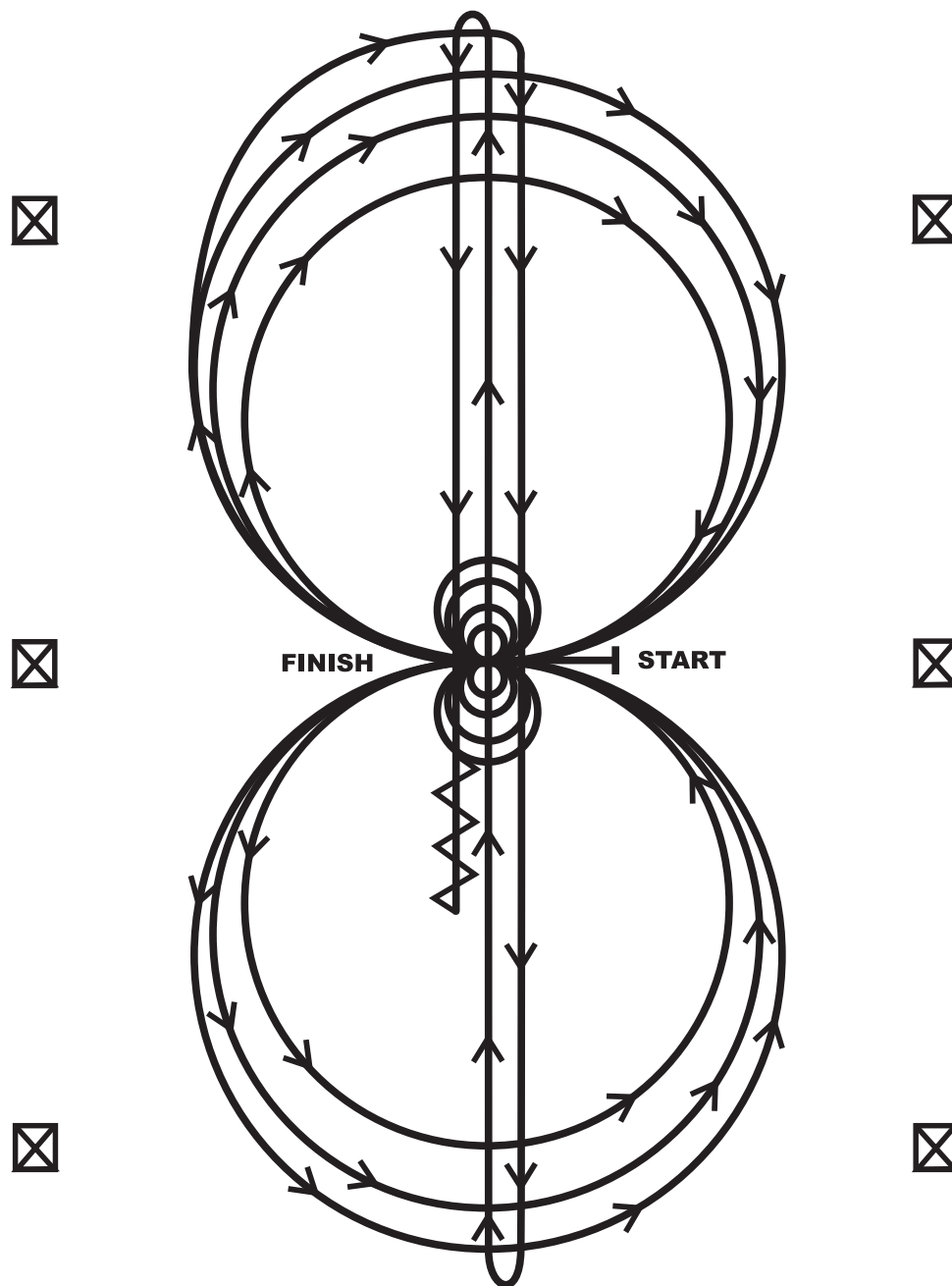


Horses may walk or jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left. Stop at the center of the arena. Hesitate.
2. Complete two spins to the left. Hesitate.
3. Beginning on the right lead complete two circles to the right. Stop at the center of the arena. Hesitate.
4. Complete two spins to the right. Hesitate.
5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.
6. Continue around the end of the arena to run down the left side of the arena past the center marker. Stop. Back up. Hesitate to demonstrate completion of the pattern.

REINING PATTERN 2

PRAB Reining
Open



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
2. Complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
3. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback—no hesitation.
4. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
5. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
6. Complete four spins to the right. Hesitate.
7. Complete four spins to the left. Hesitate to demonstrate the completion of the pattern.