


## AQHA RANCH RIDING - Pattern 1

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>Over-bridled (per maneuver)</li> <li>Out of frame (per maneuver)</li> <li>Too slow (per gait)</li> <li>Break of gait at walk or trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>Wrong lead or out of lead</li> <li>Draped reins (per maneuver)</li> <li>Break of gait at lope</li> <li>Break of gait at walk or trot for more than two (2) strides</li> <li>Out of lead or cross-cantering more than two (2) strides when changing leads</li> <li>Trotting more than three (3) strides when making a simple lead change</li> <li>Severe or disturbance of any obstacle</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>Eliminates maneuver</li> <li>Incomplete maneuver</li> <li>Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>Illegal equipment including hoof black, braided or banded manes, or tail extensions</li> <li>Willful Abuse</li> <li>Major disobedience or schooling</li> <li>Lameness</li> </ul>
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W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		W	T	Ex T/S	360 (L)	LL	CL	RL	Ex L (RL)	Collect	Ex T	WO's	S&B					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
		Maneuver Description	1	2	3	4	5	6	7	8	9	10	11	12				
1	131	PENALTY						3										
		MANEUV	0	0	-1/2	-1/2	-1/2	-1 1/2	-1/2	0	-1	-1/2	0	-1/2		3	6 1/2	
						63		64		63.5								
2	126	PENALTY																
		MANEUV	+1/2	+1/2	0	0	0	+1/2	+1/2	0	0	0	+1/2	+1/2			73	
						71				72								
3	136	PENALTY																
		MANEUV	0	0	0	-1/2	0	-1/2	0	0	-1/2	-1	0	0			67 1/2	
						69.5		69		69.5		67.5						
4	123	PENALTY						3										
		MANEUV	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2	-1/2	+1/2		3	70 1/2	
						70.5		71		71.5		72		69				
5	106	PENALTY																
		MANEUV	+1/2	+1/2	+1/2	+1/2	0	0	0	0	-1/2	+1/2	0	-1			71	
						71		72										
		PENALTY																
		MANEUV																
		PENALTY																
		MANEUV																

JUDGE'S NAME (PRINTED): Suzanne Zahner

JUDGE'S SIGNATURE: 

243002

SHOW: Rawhide Cup 2022

CLASS: AQHA L1 Amateur / 104

## AQHA RANCH RIDING - Pattern 1

DATE: 05/21-22/2022

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

**5 Point Penalties:**

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

**Disqualification (DQ):**

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Maneuver Description			W	T	Ex T/S	360 (L)	LL	CL	RL	Ex L (RL)	Collect	Ex T	WO's	S&B				
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12				
5	1	PENALTY						3										
		MANEUVER	0	0	0	-1/2	0	-1	-1/2	0	-1/2	-1	0	-1/2	3	63		
			65															
3	2	PENALTY																
		MANEUVER	0	+1/2	0	-1/2	-1/2	0	0	0	-1/2	0	+1/2	0		69 1/2		
			70											69				
2	3	PENALTY																
		MANEUVER	0	0	+1/2	0	0	0	0	+1/2	0	-1/2	+1/2	0		71		
			71											71				
4	4	PENALTY				1		3										
		MANEUVER	0	+1/2	0	0	0	-1/2	0	+1/2	0	+1/2	-1	0	4	66		
			69 1/2											66		67		
1	5	PENALTY																
		MANEUVER	0	+1/2	0	+1/2	0	+1/2	0	0	0	+1/2	0	0		72		
			71															
		PENALTY																
		MANEUVER																
		PENALTY																
		MANEUVER																
		PENALTY																
		MANEUVER																

JUDGE'S NAME (PRINTED):

J. Vorraber

JUDGE'S SIGNATURE:

