

AQHA RANCH TRAIL

Date:	11 1/0/20	
Show:	WCR 25	
Class:	W&J	***************************************
Judge:	Leta Bogarets	

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com MANEUVER SCORES Each horsefrider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent lorse Appearanc WO Entry# Penalty Total Off Pattern Score Walk Breity PICKUP GATE JOG-MANEUVER DESCRIPTION ROPE WALK MANEUVER 4 4 15 5 6 8 9 PENALTY 11 5 OP 102 MANEUVER SCORE + 1/2 59 1/2 7 +1/2 -1/2 -1 -1,1/2 0 -1/2 -1 2 106 MANEUVER SCORE 0 691/2 +1/2 -1/2 -1/2 -1/2 0 +1/2 0 PENALTY 11 5 OP 3 117 MANEUVER -11/2 -11/2 -1/2 0 7 57 -1/2 0 PENALTY 5 ap 4 130 63 1/2 MANEUVER SCORE 0 0 5 +1/2 0 0 - 1/2 PENALTY MANEUVER SCORE PENALTY PENALTY PENALTY MANEUVER

Judge's Signature:	15000	orab	
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